

		(CSD)	
Time: 3 hours Max. M			as: 70
		Answer any FIVE Questions, each Question from each unit All Questions carry Equal Marks	
_		UNIT-I	
1	a)	Explain various popular Graphics/Image File Formats.	[7M]
	b)	Explain in detail about color models in images.	[7M]
2	0)	OR Define and explain the terms Multimedia, Hypermedia and WWW	[7]]
Ζ	a) h)	Define and explain the terms Multimedia, Hypermedia and WWW.	[7M]
	b)	Explain in detail about Color models in video.	[7M]
3	a)	UNIT-II Explain the terms analog video and digital video.	[7M]
5	ĺ.	Define the terms Digital Audio & MIDI. List the differences between Digital	[7M]
	b)	Audio & MIDI.	[/1 v1]
		OR	
4	a)	Explain about Huffman Coding and Adaptive Coding in detail.	[7M]
	b)	Explain about SPIHT Lossless compression algorithm.	[7M]
		UNIT-III	
5	a)	Explain about ADPCM in Speech Coding Audio Compression Technique.	[7M]
	b)	Explain the terms XML, RSS and JSON.	[7M]
		OR	
6	a)	Explain VOCODERS and G.726 ADPCM Audio Compression Techniques.	[7M]
	b)	Explain the terms Mardhups, Atom and VoIP	[7M]
		UNIT-IV	
7	a)	Define Flex 3. Explain all its components.	[7M]
	b)	Explain how to create Visual Effects in Flex 3.	[7M]
		OR	
8	a)	Write the role of Flash in Flex Applications. Explain about the Flex Framework	[7M]
	b)	Life Cycle. Explain about Flex Class Hierarchy.	[7M]
	0)	UNIT-V	[,1,1]
9	a)	Define AJAX. Compare and Contrast Traditional Web Application and Ajax	[7M]
	b)	Application. Explain Ajax example using XML Http Request object.	[7M]
	2)	OR	[, ., .]
10	a)	Define AJAX. Compare Rich Internet Application with Ajax Application.	[7M]
	b)	Explain about Dojo Toolkit.	[7M]
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		1 of 1	

II B. Tech I Semester Supplementary Examinations, July - 2023 MULTIMEDIA APPLICATION & DEVELOPMENT